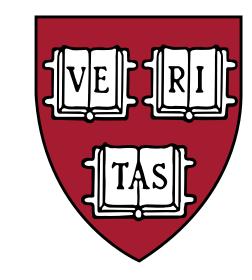


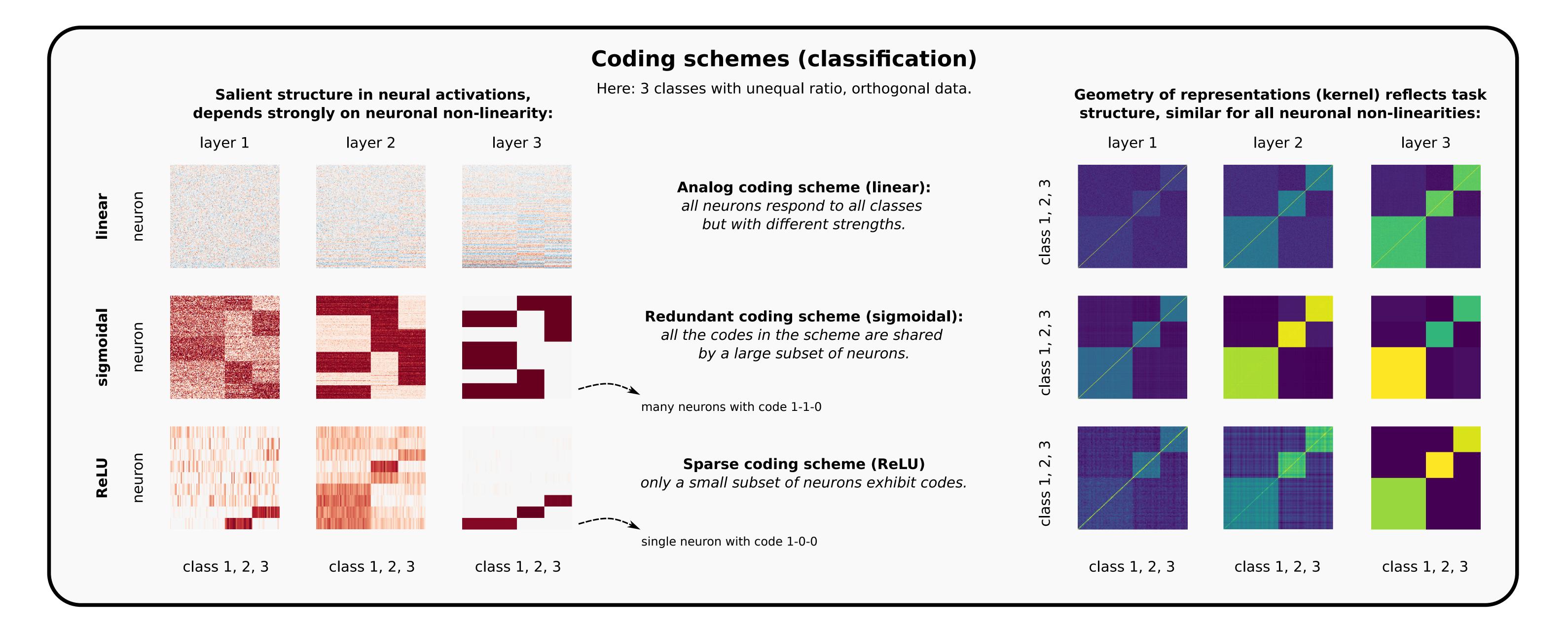
Coding Schemes in Non-Lazy Artificial Neural Networks

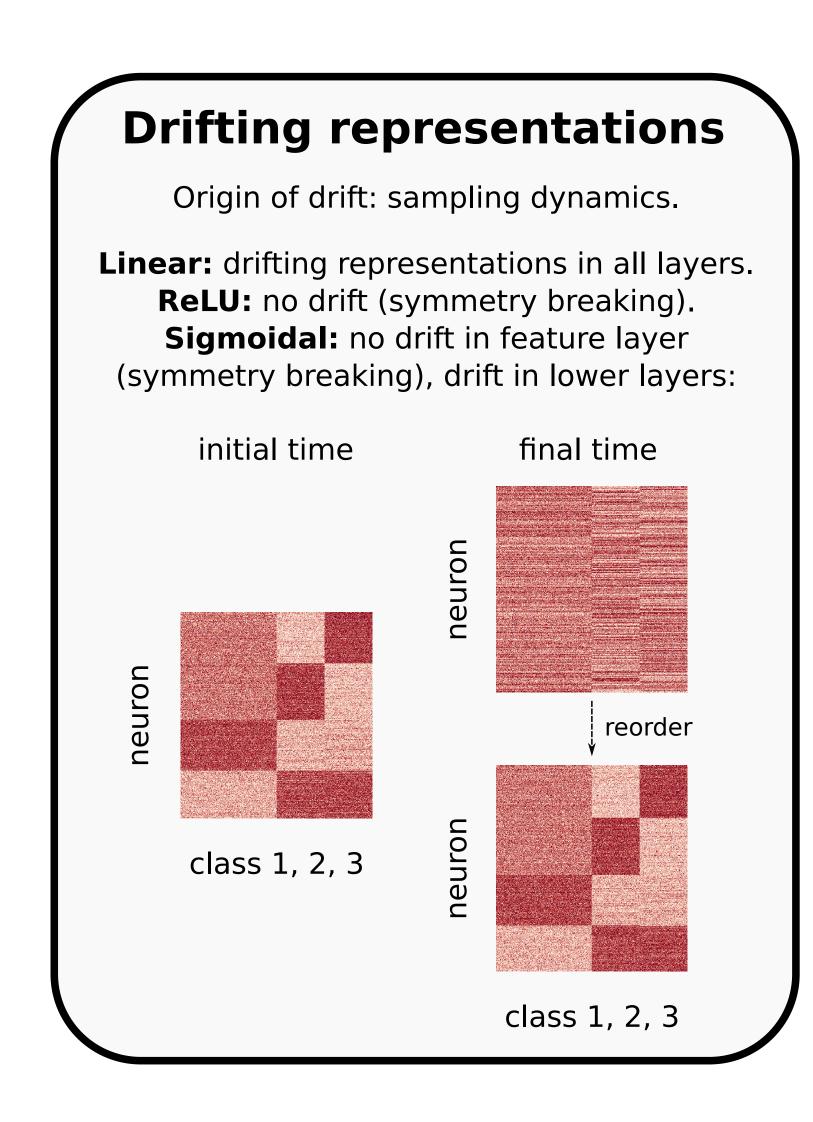


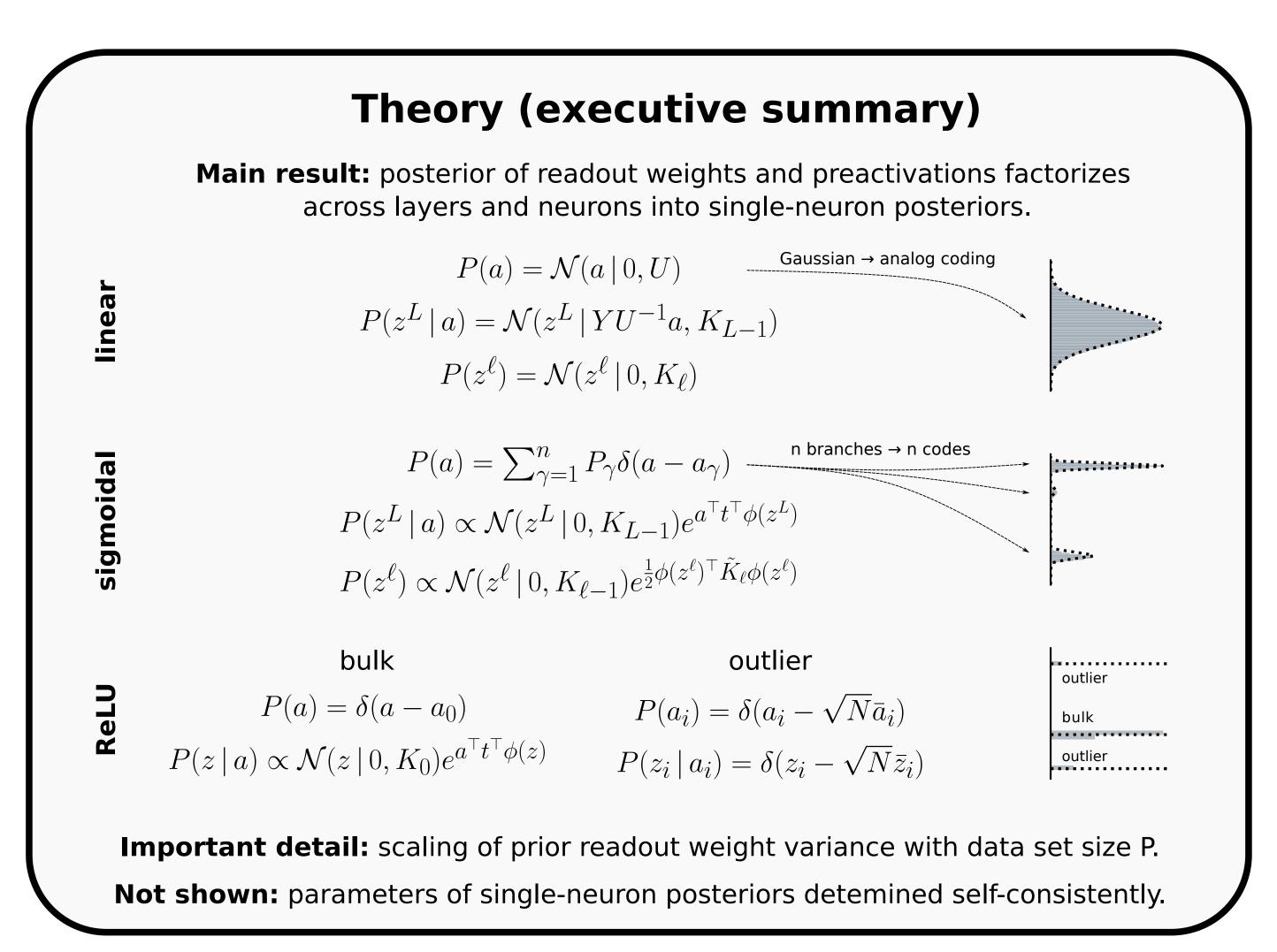
Alexander van Meegen^{1,2} & Haim Sompolinsky^{1,3}

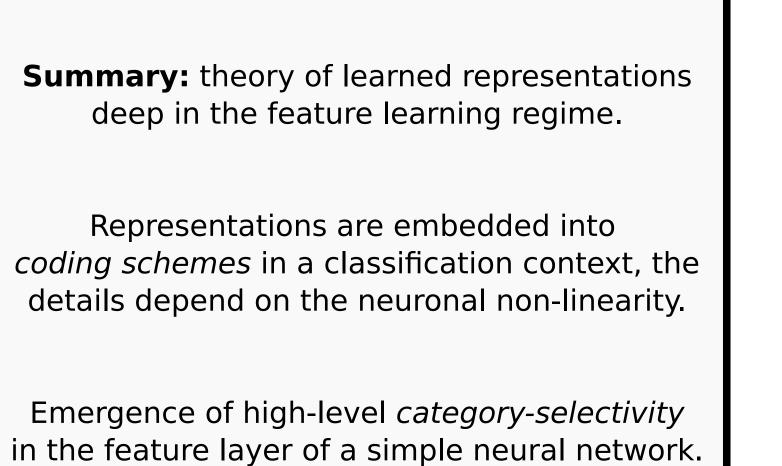
1) Center for Brain Science, Harvard; 2) Brain Mind Institute, EPFL; 3) ELSC, Hebrew University.

Question Overview of lazy and non-lazy regimes What is the structure of learned representations in artificial neural networks? lazy feature space feature vector alignment **Approach** feature "Laziness" controlled by the scaling readout vector Consider fully connected feedforward vector of the output at initialization [1-3] ... networks in the non-lazy regime which enforces strong representation learning. random features Non-lazy: readout scales its inputs with 1/N after learning the task, $f(x) = \frac{1}{N} \sum_{i=1}^{N} a_i \phi[z_i(x)]$ class 1 class 2 output Weights drawn from Bayes posterior non-lazy feature space feature vector alignment $P(\Theta) = \frac{1}{Z} \exp \left[-\beta \mathcal{L}(\Theta) + \log P_0(\Theta) \right]$ Gaussian prior feature layer input *Focus*: zero temperature limit $(\beta \rightarrow \infty)$ which enforces zero (MSE) loss vector ... and after learning, i.e., drawn from the weight posterior. Theory: number of neurons N, training learned features set size P, and input dimensionality class 2 class 1 to infinity at fixed ratio









Take home

Permutation-symmetry breaking controls the presence or absence of drift during sampling.

Not shown: *generalization* beyond training examples and corresponding representations; MNIST and CIFAR10 examples.

